

DEPICTED

A CONCEPTUAL MATCHING GAME GAME SYSTEM

With expandable themes like
Nature, Symbols, Math, Literacy

- Grab an attribute card
- Match an iconic tile with an attribute
- Flip matching tile to align arrow to point to the player
- Three or more aligned arrows advance the player along the scoring track.
- First to hit a target score wins.

Parents can progress their kids from simple image and number recognition to strategic thinking to full game play at all ages.



Compact 6x6 board with four built-in scoring tracks, 30-40 attribute cards, 40+ two-sided tiles. Expansion packs.

Genre: Family Game, Light Strategy, Educational
Easy-To-Learn – Adaptive & Progressive Game Play

Notable Mechanic: **Tile Flipping** (“**Depicting**”)

