



COMMONALITY



A fun family game of collecting stuff!

Find the commonality between things to collect sets of common images. Game mode #1:

- Lay nine cards faceup in a 3x3 stockpile
- Maintain a draw pile
- Deal three secret cards each
- Perform one of four actions:
 1. Move a card from the stockpile
 2. Replace a secret card
 3. Steal an opponent's card
 4. Reveal and collect a set.
- Play until no cards remain.
- The winner has most cards.

Examples of collections:

Round things



Flat things



Wearables



Be afraid



Lasercut Components:
160 two-sided cards

Everything is connected in some way !



COMMONALITY



A fun family game of collecting stuff!

Find the commonality between things to collect sets of common images. Game mode #2:

- Lay 25 cards faceup in a 5x5 grid
- Maintain a draw pile
- Deal one secret card each
- Connect your card to one of the grid cards
- Flip card over to point to you
- Align three cards to claim coin
- The winner has most points.



Two ways to play plus solo mode.



Lasercut Components:
160 cards

Everything is connected in some way !

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