

PAPERBACK WORDLES

A Secret Word Deduction Game

(October 27, 2022)

PAPERBACK WORDLES is a handheld word guessing game for two players, aged 10+, each using a paperback book. Each player finds a random secret word in their book for their opponent to decode.

Paperback Wordles

SCORE	00	10	20	30	40				
	1	2	3	4	5	6	7	8	9

Current Word Length → **4** | **5** | **6**

						Opponent's Word is Higher or Lower	CLUES Count / Match	Points			
											9
											8
											7
											6
											5
											4
											3
											2
											1

The first three query words must come from your book.

AVAILABLE QUESTIONS: (Mark off upon use)

Which letters in my word match those in your word?

Is my letter in the same position as in your word?

Query Words

ABLE ARCH BLOG BOAT CREW CORK DIGS EAST FLEA GATE GROW HERD JOKE LOVE MICE NEWS NEXT OPEN PORT PUBS QUIZ RATS RUBY SINK STAR TOAD TRUE USER VANS VENT WAGE YANK ZEST

ARGUE BAKER CHARM DEVIL DRIPS EARLY EXTRA FLOAT FRESH GAMES GROWN HELPS HORSE IDEAL JOKER LAYER LOVES MARKS MIGHT NAMES ORBIT PLATE POLES QUEST RACES ROAST SHORT TABLE THROW UNBOX UNDER VOTER WINES YARDS ZONES

ASHORE AGENCY BELONG BISHOP CARBON COUNTY DEPUTY DOMAIN ENOUGH EXPAND FACTOR FLIGHT GROWTH GUILTY HANDLE HEIGHT IMPACT ISLAND JUNIOR LABOUR LISTEN MARGIN MELODY NATURE NEARBY PARENT PLANET QUARTZ RAFTED ROBUST RULING SAMPLE SHOULD SILVER SYMBOL TICKER TRAVEL UNLIKE UPDATE VENDOR VOLUME WEALTH WINTER YIELDS YEARLY ZODIAC

A simple **WORDLE-like** word deduction game for two people. Grab a couple of paperback books to play and try to guess each others' secret words!



Scan for instructions →

Copyright © 2022 www.Brainy.games

GOAL

Guess each others' secret word. The secret word will be found within your opponent's paperback book and you will use words from your book and those from the dry erase card to decode the mystery. Maintain scores at the top of each form.

SETUP

1. Flip open your paperback book to a random page.
2. Insert the dry erase card into the book to mark your page.
3. Find a random 4-letter word and mark it

GAME PLAY

Players will take turns asking questions and recording answers until someone decodes their opponent's word.

On each turn:

1. Ask a question or attempt a guess
2. Record your opponent's answer on your card.

Starting with a 4-letter word, repeat the game play for a total of three rounds, with each round using a longer word.

Once you have guessed your opponent's word, record your score on your card. The points you get are those at the right of the row where the word was written.

The other player continues to guess to get their score.

If a player cannot guess their opponent's word within ten attempts, they will score no points.

After a round is complete, wipe the board of questions and answers and proceed with setup for the next longer word. Do not wipe off your score.

QUESTIONS

There are several types of questions you can ask. All questions require you to call out a query word when you pose the question.

Which letters in my word [abc] are found in your word?	Your opponent's response will indicate which letters from your word, if any, are found in their secret word. For example, if the secret word is GOAT and your query word is VAST then correct response would be "T and A". You may only ask this question a maximum of three times.
Which letters in my word [abc] are in the same position?	Your opponent's response will indicate which letters from your word, if any, are found in the same position as in their secret word. For example, if the secret word is MARKET and your query word is FOREST then correct response would be "R and T". You may only ask this question a maximum of three times.
Specific guess. Is your word [abc]?	The only specific answer allowed is either YES or NO. The letter count and high/low clues are still provided.
No question.	The first three queries do not pose a specific question. Instead, the answers are

	simply related to the number of similar letters and alphabetic order (higher or lower).
--	---

NOTES

The first few query words must come from your page and you do not ask any questions. You just call out a word from your book and your opponent responds with the number of matching letters and whether their word is higher or lower than your word.

RESPONSES

For all questions, your response will be at minimum:

- the number of matching letters
- whether your word is alphabetically higher or lower than the query word.

For an exact match question, you must use a word that is the same length.

alphabetic order (higher/lower) and the number of matching letters.

QUERY WORDS

The query words at the back of the card are designed to offer all letters of the alphabet in various combinations. You may use a query word of any length. For example, if in round one with 4-letter words, asking a question with a 6-letter word is allowed. The advantage is that it gives you more letter presence clues.

RECORDING QUESTIONS & ANSWERS

Write your query word in the next available row on the card. Write the answer(s) immediately to the right of the query word.

www.WQRDLES.com

Copyright © 2022 Knowledge Probe Inc (dba Brainy Games)

www.BRAINY.games