

# Cover My Asps

## A Solo Brainteaser

(Updated October 15, 2021)

**Cover My Asps** is a solo brainteaser game where you use polyominoes to completely cover a board full of asps (Egyptian cobras).


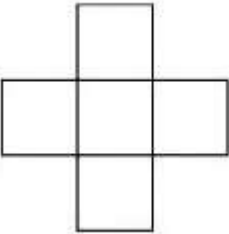


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## LASERCUT COMPONENTS

- 36 square base tiles (22 cobras, 14 shape indicators)
- 18 polyomino tiles
- 6x6 board.

There are two types of square base tiles:

Asps		Dangerous critters to be covered.
Indicators		Indicate which polyomino shape must cover this tile.

## GOAL

Fill the board with polyominoes such that all the squares are covered.

For a simpler game, just cover the asps, but the ideal solution has no empty spaces.

# SETUP

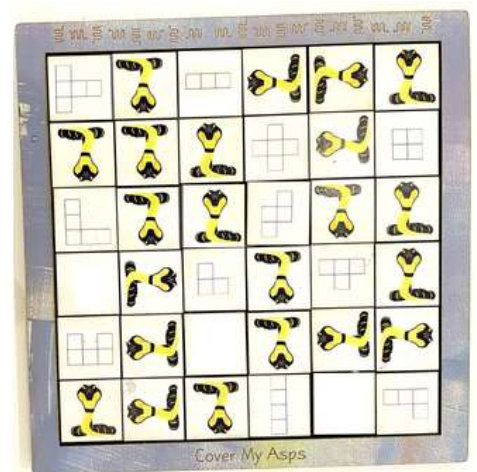
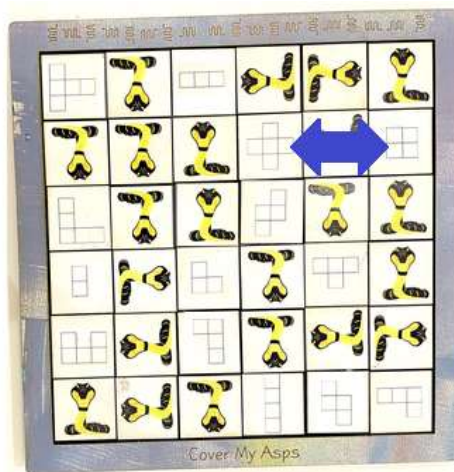
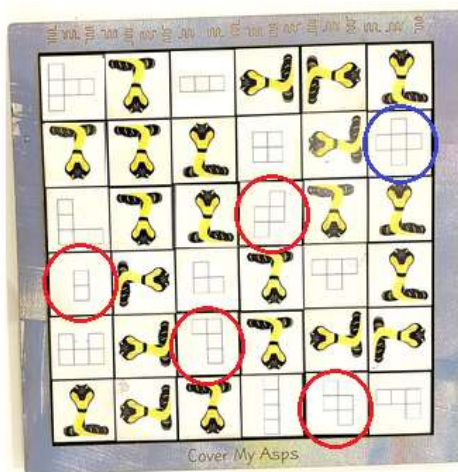
1. Shuffle the square base tiles and randomly place them inside the board.
2. Flip over any indicator tiles that are adjacent on edges (not diagonally).
3. Leave at least six indicator tiles face up.
4. If the cross indicator is near a corner, swap places with any other indicator tile.

## Example:

Examining the board, five changes are needed before game play can commence. The **cross** is too close to the corner and several **indicators** are adjacent to others.

First, swap the cross indicator with another shape, in this case the square polyomino.

Finally, flip over four of the adjacent tiles (marked in red). Now ready to play.



## **GAME PLAY**

Start covering the indicator shapes with their matching polyominoes. Orientation doesn't matter as long as the polyomino matches the covered indicator.

Once covered, any hidden indicators can now be ignored.

If you get stuck, try a different shape, move a polyomino or turn it around as long as it covers its indicator.

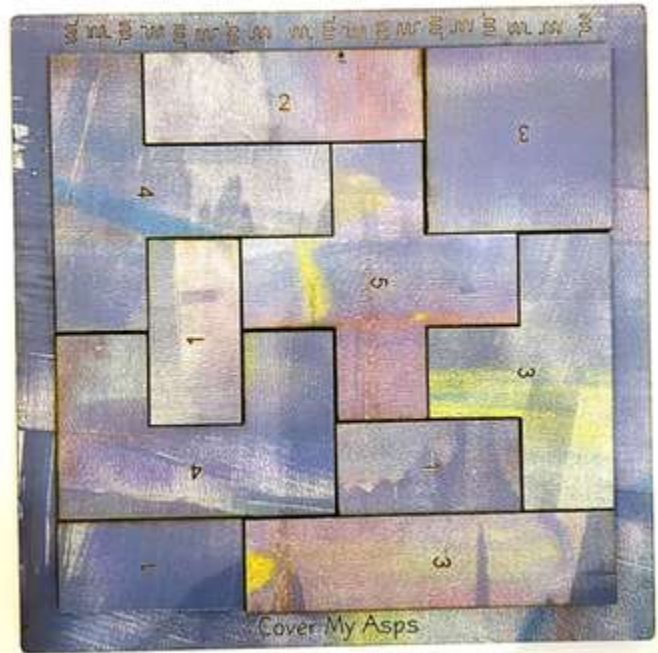
Repeat until all squares are covered.

Most layouts are solvable in multiple configurations.

Try to utilize the highest-valued polyominoes.

Example:

Using the sample layout, one of several solutions worth 27 points is shown:



## **SCORING**

Once you have solved the puzzle, add up the points on polyominoes to get your score.

Don't stop yet: see if you can get a higher score by using different orientations to allow you to include a higher-valued polyomino.

## **STRATEGIES**

1. Cover some of the easiest indicators first with matching polyominoes
2. Try several attempts at orienting a polyomino before trying a different one
3. Try to use the highest-valued polyominoes to maximize your score.

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